Sunrise: Survival Trainer Download

About This Game

"Sunrise" - an online shooter with elements of survival from the first person. Your task is to survive in the harsh conditions of the post-apocalyptic world. Explore new regions, team up with other players in groups, survive with them and create your own rules of survival!

Features:
- The project is constantly developing: administration is always in touch with players;
- Customization of the character and his equipment; - Ability to use different types of transport;
- Advanced system of crafting weapons, ammunition, etc.;
- The danger awaits you at every step: monsters, anomalies, natural phenomena, as well as other players;
- The game world is not static: the danger can overtake you even if you are inactive!;
- Ability to actively interact with elements of environment;
- Realistic simulation of natural conditions;

Title: Sunrise: survival
Genre: Action, Adventure, Indie, Massively Multiplayer, RPG
Developer:
Fedorov Ilya & Andrew Konovalov
Publisher:
Fedorov Ilya & Andrew Konovalov
Release Date: 3 Aug, 2017

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Minimum:

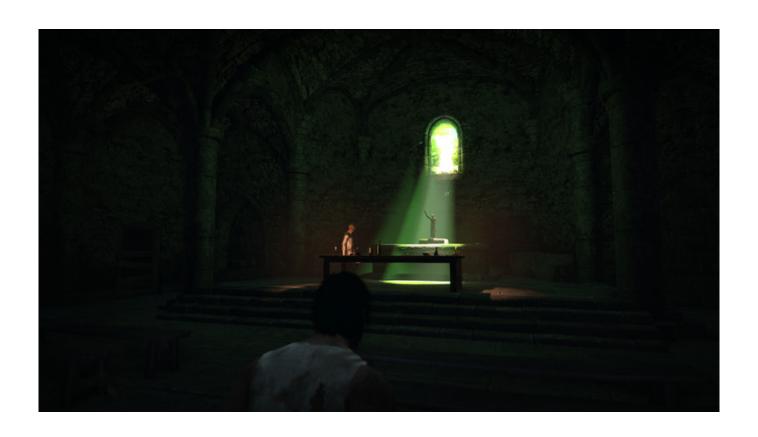**OS:** Windows XP, 7

Processor: Intel Core 2 Duo

Memory: 2 GB RAM

Graphics: Radeon GT6600

DirectX: Version 9.0

Network: Broadband Internet connection

English,Russian

成田

「即便面對殘酷的現實，也要跨越恐懼展翅高飛」

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Very bad game and slow motion gameplay. Absolutely not recomend. Even though i have only played one and a half hours of this game, i already hate it. Was very hyped for this game and counting down the hours planning to get it, despite of all the bad reviews from console gamers that got it first. It is appalling that the developers do not care about the fact that this game is an unfinished product as i heard from some credible news sources, that they have sent 500,000 copies to distributors with no right of return. Yes no right of return!? So all in all, it is a rubbish game unless you want to see tennis shots in slow motion.. 10\/10, best early access game I've ever played. Joy to be a part of something so industrius. This is a 3D VR take on an old arcade game from the '80s called Bank Panic. It appears that it was designed to be a family friendly game, it isn't scary or violent (except for shooting cartoons). The basic idea is that customers or robbers will come through one of several doors and your job is to collect and throw bags of money into a safe or shoot the bad guys. In between levels, there are one of three different challenges: Shoot the right bad guy coming through a door, survive a bomb thrower that can\u2019t be killed, or bottle shooting.

The graphics are cartoonish, but that really doesn\u2019t hurt the game. The sounds are pretty well done, although the music gets repetitive. For new players, some of the level changes and understanding what is supposed to be done has proven to be a bit of a problem. I had no trouble figuring it out, but had to explain things to several guests before they understood things like not shooting every man that walks through the door because he looks like he\u2019s a bad guy. Holstering the guns takes a little practice and confused several people.

The concept for the game play is pretty good, but more variety would have been welcome. It does get very repetitive and eventually the games turns into so many customers\/robbers coming through the doors that the challenge becomes how fast you can turn around. There are some glitches: If you shoot wildly between rounds, hitting the Options panel and closing it immediately (due to wild shooting), you can end up is a state where the game stays at the same score but resets the level back to 1. You can simply duck low in many situations to avoid getting shot or avoid 90% of the bombs.

Overall, this is a worthy VR game, especially for kids and guests that may never have tried a VR game before. It takes a bit of explaining and has a few glitches but it is fun. I\u2019d love to see something like a remake of a game like Cheyenne where the scenes would change. Western themed VR games are a big hole waiting to be filled at this point.
. i really liked this game but it needs a lot more work and because you die sometimes for no real reason i give it a negative sry.... This game is amazing, even though there is only 5 states in the game currently. I have played Euro Truck Simulator 2, and you just don't get the same feeling as you do in American Truck.. Advanture! Action! Platformer! Yep and all wonderfully tied together by a rogue-lite!

See your progress get halted by RNG and raiding hordes! You have to gather materials (oh yes, it has crafting too!) to built defenses against thiefs that steal your materials... Well, you could actually also build upgrades for your character, but you have to find the blue prints first. So cross your fingers and pray that the RNG gods are with you or else...

Sorry, I really like the platforming and presentation, but the game play is horrible. The randomly generated rooms just feel boring and you have to grind a lot to even get the most basic upgrades. I could even forgive the game that if it weren't for the added insult of having your resources stolen. It's like running up a steep long hill while somebody puts extra weight on your shoulders. Hey, but you have a nice view!

If you like randomly generated platformer rooms and gathering a lot of materials this game is pretty decent, but if you are looking for a platformer with some upgrade mechanisms I'd recommend that you stay away.

it's not a bad t-rpg. However, it has some flaws that I'd rather not recommend it unless it's on very cheap price.
I would rate it neutral, but there is no option unfortunately.

It has a unique experience of how to use infantry, because if they are out in the open, they will be gone pretty quick.
Learning how to take care of infantry is essential.
Considering that the title is based on actual battles during World War 2, you get to learn few historical facts which I appreciated.
Generally speaking, defense has more advantage than offense.
Don't be fooled by cartoon graphic. It will be challenging time to time.

The reason for down vote.
The graphics and UI did not age well.
The movement of units and camera is very awkward as well as the animation.
The sound effect seems out of balance. Some sound too loud when some are too quiet.
The music may become too redundant after awhile.
you may unintentionally click a unit to move when you were just trying to drage the map.
The unit designs are too cheap.
If few graphic values were improved, this may have become more classic, but it lacks to be a PC classic on my standard.

Also. the DLC prices are over priced.

When it's on sale, the dlc is more expensive than the core game if I remember correctly and it is unacceptable from my perspective. I do not know how long each campaigns are, but I highly doubt if they exceed the main core campaign length. dlc is optional purchase so I will conclude my further complaint about the price, but I won't be purchasing any of $60 dlc and $20s on sale but even that is over priced.

While I did certainly enjoyed some aspect of the title, I cannot recommend it due to I would say un-finished-mobile-port to PC graphic decisions.. I like the puzzles but the controlls on pc don't feel especially good, will be picking up on mobile instead..
Needs Mic use.
Games great but not worth 10.99pounds
as it does not have that kind of content...YES its a perfect Concept but not enough content for the price.
worth like 7-8 pounds would buy on sale.. This game is a true gem in multiplayer, but the AI is not worth a dime. I would say, it is the best game of the Roman period on a strategic and operational scale. The standalone titles are pretty nice, especially BoR and PAR. Supply routes and weather conditions are substantial part of the the game, the command chain is well done and leader abilities can change the course of war.

Where light is , there is shadow. The worst on this game is the unstable engine, especially, if you run other programms in the backround. Furthermore you can search a long time for opponents, if you don't register in Ageod's Forum, which can be difficult, because there are constantly error messages, when I have tried to register and wrote four damn letters to them, but they don't give a \u2665\u2665\u2665\u2665 about it, so I would suggest, you better try to register BEFORE you buy this game, because once you learned it, the AI will be no challenge and no fun at all and if you don't know anyone, who play it, you find yourself in a ugly situation.

What is the final score? I would give the game 8\/10 (10-2 points because of stability issues) and 0\/10 for Ageod Forum. Since it is concerning the game, because there is no pbem server, I would take it in the multiplayer part and my final rating is 8\/20.

. not fun game. Chill experience, entertaining